

Policy 105

Trauma Mutual Aid and Coordination with Neighboring  
System

Rev: 2/18

I. Purpose

- A. To ensure that critical trauma patients are treated at an appropriate facility, regardless of geopolitical boundaries and to facilitate coordination with neighboring systems.
- B. Authority for this policy is noted in Division 2.5, California Health and Safety Code, Sections 1798.162, 1798.163, 1798.170 California Code of Regulations Section 100255.

II. Definition

- A. "Trauma Center" or "designated trauma center" means a licensed hospital, accredited by the Joint Commission on Accreditation of Healthcare Organizations, which has been designated as a Level I, II, III, or IV trauma center and/or Level I or II pediatric trauma center by the local EMS agency, in accordance with California Trauma Care System Regulations.

III. Policy

- A. San Benito EMS will coordinate its trauma care system with those in neighboring EMS systems in order to ensure that patients are transported to the most accessible trauma facility equipped, staffed, and prepared to administer care appropriate to the needs of the patient. Written mutual aid agreements will be executed as necessary to ensure coordination with neighboring systems.
  - 1. San Benito EMS will maintain contact with neighboring EMS agencies in order to monitor the status of trauma care systems in surrounding jurisdictions.
  - 2. San Benito County will contact the Santa Clara and Monterey EMS agencies to seek appropriate trauma service coordination.
- B. Where patients from San Benito County are transported to a trauma center in another EMS system, San Benito EMS will seek trauma registry information.
- C. Where patients from another EMS system are transported to a San Benito EMS receiving hospital, San Benito EMS will attempt to provide a basic data set of patient information.
- D. Ambulance providers within San Benito County are encouraged to cooperate with other EMS agencies in data collection and evaluation efforts of patients who are served by the San Benito EMS system.

